Adding Sound

Add sound by either adding short audio files like a crash sound when two objects collide or longer audio files like background music.

Getting Ready

You will need the following components in your design screen:

* Button
* Sound
* Player

Blocks Editor

When Button1 is clicked the Meow sound will play.

When Screen1 comes up on your phone the BackgroundMusic will start playing.

What does it mean?

When Button1 is clicked the Meow sound will play.
When Screen1 comes up on your phone the BackgroundMusic will start playing.