



Adding Sound

Add sound by either adding short audio files like a crash sound when two objects collide or longer audio files like background music.

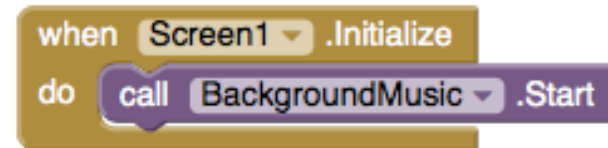


Get Ready

You will need these components in your design screen:

- **Button**
- **Sound**
- **Player**

Try These Blocks



What Does it Mean?

When **Button1** is clicked the **Meow** sound will play.

When **Screen1** comes up on your phone the **BackgroundMusic** will start playing.

